A C One-Thirty Inbound: The values at play in "September 12"

Hook

In this essay, I will examine its value system by applying the values at play heuristic created by Mary Flanagan and Helen Nissenbaum in their book *Values at Play in Digital Games*

What are the values of play of the:

1. Key actors:

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2. Functional description:

\* (https://web.archive.org/web/20031211012716/http://www.newsgaming.com/press092903.htm)

3. Societal input

4. Technical constraints